



[physical theatre]

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PUSH Physical Theatre's DRACULA Technical Rider

PUSH Physical Theatre's adaptation of Bram Stoker's 1897 horror novel, *Dracula*, is like nothing audiences have ever seen before. With the addition of respected Rochester actor and writer, Danny Hoskins, *Dracula* is not only an experiment in true collaboration, but a daring departure from the company's usual silent treatment.

By combining the company's speechless artistry with traditional dialogue-driven theatre, the collaborators have created a groundbreaking, thrilling and unforgettable ride into the warped world of one of literature's most famous villains.

Hoskins plays Renfield, the tortured soul from whose point of view the classic story of seduction, desire and madness is told. PUSH plays everything else: all of the other characters, including the incomparable Darren Stevenson as Dracula himself; all of the set pieces – tables, chairs, lamps; even bringing to life the impossible imaginings of twisted minds. Stunning lighting and sound design complete the spellbinding, cinematic-like masterpiece.

PUSH Physical Theatre's *Dracula* began – as all PUSH's work does – with guided improvisation. The following months of collaborative exploration with writer/actor Danny Hoskins resulted in a 10-minute "trailer" during PUSH's May, 2009 run at the prestigious Geva Theatre Center in Rochester, NY. Two, full-length workshop performances of *Dracula* followed during Geva's "What's Next: Festival of New Theatre" in June, 2009. The piece made its world premiere at Geva in October of 2009 as the second half of a two-act evening.

PUSH Physical Theatre has now expanded its *Dracula* as an evening length event.



Facility:

A. STAGE REQUIREMENTS

- i. Proscenium opening: 38' Wide x 18' High (ideal 45' x 20')
- ii. Stage depth: 35' from plaster line to rear curtain (ideal 40')
- iii. Wing/offstage space: 10' Wide x Full Stage Depth unobstructed (ideal 20')
- iv. Stage surface:
 1. Stage must be flat and covered by a black linoleum ('Marley' style) dance floor.
 2. Performers are barefoot so performance area, wings, and all offstage walkways (including backstage crossover) must be swept and damp mopped immediately prior to all rehearsals and performances, and made free of debris such as nails, screws, staples, tacks, etc.
 3. Presenter shall secure the dance floor prior to the 1st rehearsal using 2-inch gaffer tape or similar prior to PUSH's arrival. The dance floor must be free of any wrinkles.
 4. Presenter shall supply dark carpet for placement in the off-stage wing areas adjacent to the dance floor and carpet over any cables.
- v. Temperature: Performance area and dressing rooms should be well heated/cooled to a minimum of 68°F (20°C) and maximum of 90°F (32.2°C) (Ideal temperature range: 70-74°F).
- vi. Wireless Internet Access: Presenter agrees to provide an area in the facility (ideally dressing rooms, green room and theatre house) with wireless-internet access.
- vii. Preparing the theatre prior to load-in: PUSH does not carry lighting or sound equipment. Presenter agrees to pre-hang PUSH light plot and soft-goods prior to load-in. Pre-hang will include hanging or installing all lighting and sound equipment, cabling, patching, and verifying that all equipment is in proper working order. Dance floor will be prepared and secured prior to PUSH's arrival. Video and specials may be set-up and focused upon arrival of PUSH's LD/TD.

B. SOFT-GOODS

Presenter to provide and hang the following soft-goods prior to PUSH's arrival according to the line-set agreed upon in advance:

1. 6 to 8 matching black legs (3 to 4 on each side of the stage) sufficient to cover height of grid to floor, and width to cover audience sightlines offstage as well as lighting instruments on off-stage booms.
2. 1 full-stage white cyclorama
3. 1 full-stage Black Traveler Curtain (upstage, in front of the Cyc) *OR* full-stage Black Scrim (upstage, in front of the Cyc).
4. Tape:
 - a. 1 roll of 2" Black Gaffer tape
 - b. 1 roll of 1" Glow tape
 - c. PUSH will provide all other spike tape

C. EXCLUSIVE USE

All facilities provided for PUSH use must be secure and kept for exclusive use of PUSH during engagement including set-up, rehearsals and performances.

D. WARDROBE

- i. Dressing Rooms: Presenter agrees to provide 2 dressing rooms. Each dressing room will provide:
 1. Excellent lighting
 2. 1 chair and 1 lighted mirror per performer (Mirror lights should be in proper working order)
 3. A monitor/paging system
 4. Costume racks
 5. Adequate power for multiple hair dryers, curlers, etc.
 6. Adequate heating/cooling (See item 'A.v: Temperature' above)
 7. Immediate access to restrooms with hot/cold running water and showers

- ii. Wardrobe Room: Presenter agrees to provide a fully secured room centrally located to the dressing rooms with adequate electrical power and water. Presenter will provide the wardrobe room with the following:
 - 1. 1 steam iron and ironing board
 - 2. 1 wardrobe rack
 - 3. Washing machine and dryer
- iii. Quick Change Areas: Presenter agrees to provide an area in the stage-right and stage-left wing spaces equipped with the following:
 - 1. Full-length mirror, 3 small tables
 - 2. Red-gelled running lights
 - 3. Rod for hanging costumes

E. GREEN ROOM

Presenter provides a green room centrally located to the stage and dressing rooms. It must be large enough to accommodate catering with a table, refrigerator and seating for 8.

F. MERCHANDISE

Presenter provides 1 six-foot sales table to be placed in the lobby or an alternative prominent area with a cash box and sales person. This area should be sufficient in size for an artist 'meet and greet' following the performance.

G. PARKING

Presenter agrees to provide from 1 to 7 safe, secure parking spaces close to the theatre and easily accessible throughout PUSH's engagement including set-up, rehearsals and performances.

Personnel: (provided by presenter)

All crew assigned to technical rehearsal must be available for all performances.

- i. 1 Senior Stage Technician: Empowered to make logistical decisions concerning the use of the facility, stage and lighting/sound equipment. Must be available for technical rehearsal and performance.
- ii. 2 Electricians: Hangs, focuses, and troubleshoots lighting system during rehearsals. Pre-sets instruments prior to PUSH rehearsal.
- iii. 1 Audio/Video Engineer: Sets up and trouble shoots projector and balances sound mix. PUSH provides a MacBook for audio and video playback.
- iv. Running Crew:
 - 1. 1 Sound/Video technician: Operates and troubleshoots all audio, video, mics, speakers and amplifiers.
 - 2. 1 Light Board Operator: Hangs, focuses, operates and troubleshoots lighting system. Must be able to competently operate the dimmer board used. PUSH TD may program and/or run light-board.
 - 3. 1 Deck Hand: Will communicate with Stage Manager via intercom headset system, assist with prop placement, operate hazer and fly curtain in/out.
 - 4. 1 Wardrobe Person: (For multiple performances only) Will assist with quick costume changes during performance. All costumes must be washed in cold water and hung to air dry following every performance. Some costumes must be ironed prior to all performances.
- v. 1 Person to run sales table: Handles product sale and money. Records items purchased. Available to assist in set-up, during intermission, pre and post-performance. Sales table must be attended at all times.

Personnel: (provided by PUSH)

PUSH agrees to provide the following personnel:

- i. 1 Company Director (also a performer)
- ii. 1 Stage Manager/Technical Director/Lighting Designer
- iii. 1 Video/Audio cue operator.
- iv. 7 performers (includes Company Director)

Hospitality:

A. TRANSPORTATION, ACCOMODATION, FOOD

The presenter agrees to provide all transportation to and from the venue as well as overnight accommodation and meals for PUSH performers and staff. Details to be advanced by company manager.

B. ACCESS TO GYM

The presenter provides access to a fully equipped gym for the duration of the engagement.

C. AT THE THEATRE

The presenter provides the following:

- i. Rehearsal: Raw fruit and vegetable tray. Light deli meat, cheese, bread tray. Orange Juice, coffee (with cups, cream, etc), tea, water.
- ii. Performance days: Raw fruit, vegetable, mixed nuts tray. Orange Juice, coffee (with cups, cream, etc), tea, water.
- iii. Multiple event days (i.e. multiple performances, rehearsals and performances, etc): Either a meat sandwich tray, pasta-based dish or rice-based dish. Raw fruit and vegetable tray. Light deli meat, cheese, bread tray. Orange Juice, coffee (with cups, cream, etc), tea, water.
- iv. Additional items: 1 box of tissues per dressing room. Ice in freezer or cooler for use in case of injuries.

Lighting:

A. PRESENTER RESPONSIBILITIES

- i. Light Plot shall be hung, circuited, gelled, rough-focused and troubleshot prior to Company's arrival. Any Intelligent Lighting Systems and/or Atmospheric Effects (such as Hazer, Moving Lights, Gobo Rotators, etc.) must be in working order prior to Company's arrival. The presenter should ensure that all necessary precautions related to Fire-Code Regulations & Permits be in place for all rehearsals and performances.
- ii. The presenter will furnish the following items no less than three months prior to performance date:
 1. Rep Plot showing all circuited lighting/hang positions, with a corresponding up-to-date Channel Hookup and/or Instrument Schedule.
 2. Center Line Section/Ground Plan of Stage showing layout of stage, backstage area, loading dock, audience seating, production facilities, proscenium height, grid height and any obstructions such as ductwork and I-Beams.
 3. Inventory of gels and templates (w/template holders), as well as any FX Accessories; also the type of Lighting Control Board used.
 4. Inventory of spare lighting instruments for use as Specials; Inventory of Soft Goods. Inventory of Sound Equipment. Inventory of Video Equipment.
 5. Contact information for Presenter and House Personnel (including Production Manager, Technical Director, Master Electrician, Electricians, Sound Engineer, Wardrobe Supervisor, etc...)

B. PUSH RESPONSIBILITIES

PUSH's Lighting Designer shall provide Presenter with a Light Plot with Specials and all requisite paperwork no later than one month prior to scheduled performance date. Substitutions and modifications due to inventory, size of facility or budget are negotiable, however no changes to the plot shall be made without the expressed written/verbal consent from Company's Lighting Designer.

C. LIGHT PLOT

Lighting requirements, subject to minor changes pre-approved by the presenter and PUSH:

1. Full-Stage, *pre-focused* Rep Plot (minimum 2-color Front Wash, 2-3 color Top Wash, High Sides and/or Template Wash, 2-3 focusable lights per Boom (for side lighting), and 20 - 35 Specials (agreed upon in advance).
2. Six to Eight 10ft. Booms for Side Lighting, behind each Leg SL and SR.
3. Three-Color Cyc Wash from above (and below if ground row is in stock).
4. Dim running lights adequate to light wings and backstage area.
5. Complete black-out conditions onstage and in the house. Presenter agrees to darken, cover or otherwise prevent the emissions of ambient lighting prior to Tech-Rehearsal through performances.
6. All gel color as specified in advance of the performance.

D. COMPUTER LIGHTING BOARD

The presenter provides a computerized lighting console with at least 120 channels (i.e. ETC Expression, Obsession, ION, EOS, etc...) and an experienced electrician to program/operate it if needed.

E. HAZER

The presenter provides 1 non-toxic Hazer (i.e. Le Maitre G300, or MDG Atmospheres) patched to light board via DMX *or* operated by deck hand and piped to a central position on-stage. Glycol-based Foggers are not sufficient.

F. ACCESS TO RIGGING

All lighting instruments must be accessible via ladder, electric lift or catwalk provided by presenter.

G. TECH TABLE

Presenter provides a tech table in the center of the house for all rehearsals. The tech table shall be equipped with lighting board monitors, a headset for communication with the board operators and a microphone for communication with the performers.

Audio:

A. SOUND SYSTEM

Presenter will provide an adequate sound system including mounting hardware and cabling. To ensure proper audio presentation, the sound engineer and necessary operating equipment shall be situated in the audience area or house tech booth. There must be a clear and unobstructed view from the house mix position at all times

- i. The Sound System supplied should be of sufficient size and power to fill the auditorium or audience area with clarity and without overload or delay; must also have adequate Equalization capability (simple bass/treble control is not sufficient for this production). The system should be capable of reproducing music and live voice at an audible level to the outermost seats without distortion or noise and with appropriate delay lines.
- ii. Amplifiers and Speakers: The audience system should be a full-range, three-way (minimum) loudspeaker system capable of producing 100 decibel Sound Pressure Level (SPL) at the outermost point of the audience area with a dynamic range of 20 HZ to 20,000 HZ. The audience system requires a minimum of 2 discreet speaker

locations plus one subwoofer with sufficient power to fill the auditorium that can be assigned independently. This would mean a minimum of 3 amplifiers. (1) A stereo pair on the stage for cues and monitor purposes. (2) A house sound stereo pair. (3) A Subwoofer. The stage area monitor speaker system should consist of a minimum of two (2) two-way (minimum) speaker cabinets with a dedicated amplifier system capable of producing 100 decibels SPL over the entire stage area with a dynamic range of 20 HZ to 20,000 HZ. The size and placement of the stage area monitor speaker cabinets must be appropriate for use by a dance company. Monitor mix must be separate from house mix.

- iii. Playback devices: Apple Laptop computer (provided by PUSH) will run both audio and video cues using “Q Lab”. The laptop will connect via 1/8” output to soundboard and HDMI or VGA output to the projector. Presenter will provide all cabling. PUSH provides the appropriate adapter from the laptop to HDMI or VGA.

B. MICROPHONES

Presenter provides the following:

1. Two (2) (1primary and 1back-up) high quality, discreet, flesh-colored, uhf, wireless personal microphones with transmitters and belt packs. The mics should be lavalier style and will be positioned on the performers head, not clothing. Elastic strap should be provided to attach the belt pack to the performers thigh.
2. Fresh batteries for each microphone for every performance.

C. HEAD-SET COMMUNICATION

Presenter provides the following communication system. Entire system must be pre-set prior to PUSH’s arrival.

- i. A monitoring system should be provided to the dressing rooms and green room that:
 1. Provides a clear signal of the stage audio
 2. Allows pre-show paging by the stage manager
- ii. A headset system allowing talk-back communication. Headsets positioned for the following:
 1. Stage Manager
 2. Sound Board Operator
 3. Light Board Operator
 4. Projectionist (if other than Stage Manager)
 5. Deck Hand - back stage (Wireless headset/beltpack)

Video Projections:

PUSH will provide an Apple Macbook with the image sequences in “Q Lab”. Presenter provides an 8,000 lumens or brighter projector (projections must be bright enough to clearly show images even when stage is lit), front or rear projector onto cyclorama. Image dimension should be up to 24’ x 24’ and above head height when standing onstage. Presenter provides HDMI cabling from Projector to Computer (operated by sound engineer).

Projector MUST be dowsed in between uses by either of the following methods listed in order of preference:

1. Remote controlled internal shutter operated by Sound Engineer.
2. Manual dowser operated by additional staff provided by Presenter (i.e cardboard flap over lens).
3. Manual dowser operated by PUSH’s Stage Manager. Projector must be in tech booth within easy access for this option.

Social Media:

PUSH will work with presenters PR, media and marketing departments to assist in raising public awareness through use of PUSH social media platforms and marketing materials. PUSH artistic directors and performers will be available for interviews and media appearances when possible.

Additional Items:

A. PROPS

Presenter provides the following props:

1. One 2' x 2' sturdily constructed, freshly painted black stage block.
2. One medium-sized wicker basket with handle. Can be distressed, large enough to fit approx. 10 standard sized candles.

Other Services:

A. LOCAL GROUND TRANSPORTATION

The presenter provides all local ground transportation - airport/hotel/venue/restaurants for six to eight people plus luggage. In lieu, the presenter may opt to provide van rentals for the period of time the artist remains under contract. PUSH's TD/LD will require transportation to and from the venue on a different schedule to the performers.

B. ACCOMMODATION

The Presenter provides mutually approved hotel accommodation for each night of performance plus the day of arrival.

C. ACCESS TO GYM

The presenter provides access to a fully equipped gym for the duration of the engagement.

D. HOSPITALITY (food)

The presenter provides the following:

- i. All Days: transportation to restaurants/grocery store/market for meals.
- ii. Load-in/Tech Rehearsal: Fresh fruit tray, vegetable tray, deli meats, cheese and bread tray, mixed nuts. Beverages: Orange juice, water, coffee and tea (with cups, cream, etc).
- iii. Each Performance: One hot meal to include options for 1 vegetarian and 1 gluten free performer.
- iv. Additional items: Ice in freezer or cooler for use in case of injuries.

E. TICKETS

The presenter provides PUSH 10 complimentary tickets to each performance.

Performance Information:

Dracula will last approximately 1hr 30mins

- During *Dracula*, some performer entrances are made from the audience and during intermission. Arrangements will need to be discussed with the PUSH's Stage Manager and the Presenters House Manager during tech rehearsal.
- Late Seating is at the discretion of PUSH's Stage Manager.
- PUSH will provide Pre-Show and Intermission Music. Any pre-show announcement by the theatre must be discussed with the PUSH Stage Manager at least 2 weeks in advance of the engagement.
- Sound, lights and stage management will all operate from the tech booth in the house or a house mix position at the rear of the orchestra level of the house.
- Program Information will be provided by PUSH.

- One six-foot sales table will be placed in the lobby or area where it is in the ‘flow of traffic’ for the most exposure. Sales table must be attended at all times.

Ideal Work Schedule:

(Times to be confirmed prior to contract signing)

Any TV, radio, Newspaper interviews or other activities will affect the schedule and should be planned for in advance.

Prior to arrival of PUSH:

1. Hang or install all lighting, sound equipment, cabling, patching, video projector, hazer.
2. Install communication system.
3. Install and secure dance floor.
4. Install all soft goods.
5. Prepare dressing rooms, green room, wardrobe.
6. Provide equipment for quick-change area.
7. Verify all equipment is in good working order.

Arrival of PUSH:

NOTE: Ideally, if venue is available, PUSH's TD/LD will focus and program lights and prepare the stage the day prior to the performance.

Arrival Evening: Load-In with TD/LD, spike stage, set-up computer/projector, focus specials.

Tech Day: Touch up focus, programming.

Day of Performance:

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|-----------------|--|
| 9:00am – 1:00pm | Projection and lighting check. No crew needed. |
| 1:30pm – 3:30pm | Cue to Cue with performers and crew. |
| 3:30pm – 4:30pm | Trouble-shoot technical issues/problems. Notes for crew and performers. Additional performer rehearsals as needed. |
| 5:00pm – 6:00pm | Crew and performer dinner. Performers have access to stage if necessary. |
| 6:30pm – 6:45pm | Crew & Performer Call. Performers warm-up on stage during lights and sound check. |
| 6:45pm | Wet mop stage. |
| 7:00pm | House opens. |
| 7:30pm – 9:30pm | PERFORMANCE |

